Jake Landry

UX Designer, Rapid Prototyper, Tinkerer, Amateur Photographer

CONTACT

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EXPERIENCE

Purposeful, Bellevue, WA – UX Designer

SEP 2018 - JAN 2019 (Contract via Filter Digital)

Purposeful is a Bill Gates backed startup looking to modernize charitable giving through contemporary e-commerce patterns and transparency. In this role, I:

- Carried the project from ideation to engineering via wireframes, compositions, and prototypes.
- Iterated on disruptor concepts and user interface through numerous testing sessions via usertesting.com.
- Was responsible for creation of a highly successful (NPS 64) prototype that secured funding for the project's future.

Luxoft, Kirkland, WA – UX Designer

JUL 2015 - SEP 2018

Luxoft is a technology consulting company with a wide breadth of focus areas. I worked primarily in the IOT space with emphasis on web and mobile. In this role, I:

- Designed wireframes, information architecture, visual design, and more for apps and websites for clients including Microsoft, Alaska Airlines, and RocketSpace.
- Worked with the sales team to supplement sales materials and provide guidance on pitch decks.

Airbiquity, Inc., Seattle, WA — Business Analyst

OCT 2013 - JUL 2015

Airbiguity is a company seated at the forefront of the telematics industry. In this role, I:

- Managed product requirements for over 25 smartphone applications adapted for use in the vehicle.
- Developed visual and behavioral product designs for multinational businesses, including Nissan and Fiat-Chrysler.

EDUCATION

University of Washington, Seattle, WA — *Human Centered Design & Engineering*

SEP 2009 - JUN 2013

Completed Bachelor of Science in Human Centered Design & Engineering, HCI Concentration

TOOLBOX

Adobe Creative Suite

Affinity Designer

Axure RP

JustinMind

Figma

Sketch

Tumult Hype

Flinto

Zeplin

Omnigraffle

InVision

EXPERTISE

Wireframing

Prototyping

Visual Design

Information Architecture

Web Design

iOS Design

Android Design

DEVELOPMENT

C#

HTML5

CSS3

jQuery

Swift

Unity