

Jake Landry

UX Designer, Rapid Prototyper, Tinkerer, Amateur Photographer

CONTACT

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EXPERIENCE

Luxoft, Kirkland, WA – UX Designer

JUL 2015 - PRESENT

Luxoft is a technology consulting company with a wide breadth of focus areas. I work primarily in the IOT space with emphasis on web and mobile. In this role, I:

- Design application behavior, aesthetic, and interactions for apps and websites for several clients, including Microsoft, Boeing, John Deere, Alaska Airlines, DuPont Pioneer, and RocketSpace.
- Ran usability studies and focus groups to research and support design strategy with data.
- Worked with the sales team to supplement sales materials and provide guidance on pitch decks.

Airbiquity, Inc., Seattle, WA – UX Analyst

OCT 2013 - JUL 2015

Airbiquity is a company seated at the forefront of the telematics industry. In this role, I:

- Managed product requirements for over 25 smartphone applications adapted for use in the vehicle.
- Acted as lead for a small requirements documentation team.
- Developed visual and behavioral product designs for multinational businesses, including Nissan and Fiat-Chrysler.
- Presented ideas to a broad range of stakeholders.

EDUCATION

University of Washington, Seattle, WA – Human Centered Design & Engineering

SEP 2009 - JUN 2013

Bachelor of Science in Human Centered Design & Engineering, HCI Concentration

TOOLBOX

Adobe Creative Suite
Affinity Designer
Axure RP
Proto.io
Sketch
Tumult Hype
Flinto
Zeplin
Omnigraffle
InVision

EXPERTISE

Sketching
Wireframing
Prototyping
Visual Design
Information
Architecture
Mobile Design

DEVELOPMENT

C#
HTML5
CSS3
jQuery
Swift
Unity